



HEALTH ECONOMICS RESEARCH UNIT

Promoting Excellence in Health Economics

Is there a role for regret minimisation in the patients' choices?

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Discrete Choice Modelling

- Standard framework used to analyse choice data is based on explicit and implicit “behavioural” assumptions.
- **Explicit assumptions:**
 - Utility is gained from the products’ features rather than the product itself (Lancaster, 1966)
 - Utility is partly random (Thurstone, 1927)
 - Individuals try to maximise their utility (Mill/Bentham)
- **Implicit assumptions** (cf form of the utility function):
 - Unlimited decision-making resources (e.g. no ANA)
 - Additive: Compensatory choice
 - Linear: No discount (e.g. no diminishing returns)

Random Utility Model

- The RUM is a direct translation of this framework in econometric terms.
- From a behavioural perspective, the RUM works in 3 steps:
 1. To compute the utility scores by combining tastes (preferences) and attributes' values
 2. To compare the alternatives on their utility score (“**Higher-order comparison**”) [=> Independence of Irrelevant Alternatives (IIA) property]
 3. To select the alternative with the **highest utility score**

Random Utility Model

Choice of a GP appointment			
Attribute	Alt 1	Alt 2	Alt 3
Consultation length	0	30	45
Waiting time	40	20	10
Cost (in £)	20	12	0
Easiness of access	Low (1)	High (3)	High (3)

Random Utility Model

Choice of a GP appointment				
Attribute	Tastes	Alt 1	Alt 2	Alt 3
Consultation length	0.006	0	0.18	0.27
Waiting time	-0.011	-0.44	-0.22	-0.11
Cost (in £)	-0.092	-1.84	-1.104	0
Easiness of access	0.8	0.8	2.4	2.4

	Alt 1	Alt 2	Alt 3
Utility score (Σ)	-1.48	1.256	2.56

1/ Comparison only at the aggregated level (higher-order)

2/ Vertical reading/processing of the information

Is the RUM realistic?

- People tend to display risk-seeking behaviour when facing losses (*Prospect theory* - Kahneman & Tversky, 1979)
- Individual choices can be better understood when seen as based on justifications for and against each alternative (Simonson, 1989)
- Individuals base their preferences not only on the anticipated performance of a considered option but also on that of other alternative (*Regret theory* – Loomes & Sugden, 1982)
- Individuals are likely to anticipate their regret when making choice (Zeelenberg, 1999)

Regret Minimisation Model

- Introduced by G.Chorus (2008,2010,2012) in transportation research
- **Definition:** Regret arises when one or more non-chosen alternatives **perform better than the chosen** one in terms of one or more attributes
- Key notions:
 - **Regret minimisation** ($\max\{\text{Utility}\} \rightarrow \min\{\text{Regret}\}$)
 - **Binary comparison** (e.g. A vs B and A vs C but not A vs {BC})
 - **Attributes-based regret** (i.e. “lower-order comparison”)
- Empirical evidence
 - RRM performs better than RUM for some studies
 - RRM is close to RUM in terms of GoF but still leads to important differences especially in terms of predicted probabilities

Regret Minimisation Model

- From a behavioural perspective, the RRM works in 3 steps:
 1. To compute the utility scores by combining tastes (preferences) and **differences in attributes' values**
=> **Relative measure of attractiveness**
=> **Choice-set specific preferences**
 2. To compare the alternatives on the basis of their regret score (“Higher-order comparison”) and attributes' values (“Lower-order comparison”)
=> **Relaxing IIA property** (even under the assumption of IID EV1 errors)
 3. To select the alternative with the lowest regret score

Regret Minimisation Model

Choice of a GP appointment			
Attribute	Alt 1	Alt 2	Alt 3
Consultation length	0	30	45
Waiting time	40	20	10
Cost (in £)	20	12	0
Easiness of access	Low (1)	High (3)	High (3)

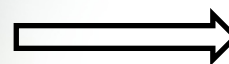
Length: $\text{Alt2} - \text{Alt1} = +30$

Time: $\text{Alt2} - \text{Alt1} = -20$

Cost: $\text{Alt2} - \text{Alt1} = -8$

Access: $\text{Alt2} - \text{Alt1} = +2$

Tastes
0.006
-0.011
-0.092
0.8



Binary regret
0.18
0.22
0.74
1.60

$$\Sigma: R(A \text{ vs } B) = 2.74$$

Horizontal reading/information processing

Regret Minimisation Model

- We do the same for all the binary comparisons

	[2-1]	[3-1]	[1-2]	[3-2]	[1-3]	[2-3]
Length	0.18	0.27	-0.18	0.09	-0.27	-0.09
Time	0.22	0.33	-0.22	0.11	-0.33	-0.11
Cost	0.74	1.84	-0.74	1.10	-1.84	-1.10
Access	1.60	1.60	-1.60	0.00	-1.60	0.00

	[2-1]	[3-1]	[1-2]	[3-2]	[1-3]	[2-3]
Length	0.18	0.27	0.00	0.09	0.00	0.00
Time	0.22	0.33	0.00	0.11	0.00	0.00
Cost	0.74	1.84	0.00	1.10	0.00	0.00
Access	1.60	1.60	0.00	0.00	0.00	0.00

Binary regret	2.74	4.04	0.00	1.30	0.00	0.00
Total regret	6.78		1.30		0.00	

$$\text{Max} \{0; \beta(Xj - Xi)\}$$



Regret Minimisation Model

- Can be implemented in the same way than RUM

Regret

$$RR_i = R_i + \varepsilon_i$$

$$RR_i = \sum_j \sum_k \ln \left(1 + \exp \left(\beta_k (X_j - X_i) \right) \right)$$

If $\varepsilon \rightarrow iid EV1$

$$\text{Min}\{RR_i\} = \text{Max}\{-RR_i\}$$

$$P_i = \frac{\exp(-R_i)}{\sum_j \exp(-R_j)}$$

Utility

$$U_i = V_i + \varepsilon_i$$

$$V_i = \sum_k \beta_k X_i$$

If $\varepsilon \rightarrow iid EV1$

$$P_i = \frac{\exp(V_i)}{\sum_j \exp(V_j)}$$

Regret Minimisation Model

- With this approach, regret depends on:
 - Weight (\approx importance) of the attributes in the decision-making
 - Magnitude of the difference between the alternatives in comparison
 - Number of alternatives in comparison (the RRM estimates are inversely related to the size of the choice sets)
- Behavioural implications of the RRM:
 - Relaxing IIA property \Rightarrow More realistic substitution patterns
 - Semi-compensatory decision-making
 - Compromise effect (i.e. market share “bonus” for *in-between* alternatives)

RUM and RRM estimates

- **Not the same meaning**
 - **RUM:** $\beta_{cost} = -0.058 \Rightarrow$ 1-unit increase in cost decreases the utility of the alternative from **0.058 unit**
 - **RRM:** $\beta_{cost} = -0.058 \Rightarrow$ 1-unit increase in cost increases the regret of the alternative from **0.07 unit**

Situation	Cost preference	Alt 1	Alt 2	Alt 3	R[Alt 2]
Before	-0.058	0	30	45	2.26
After	-0.058	0	31	45	2.33
				Diff.	0.07

- **Not directly comparable**
 - Ratio of coefficients (e.g. WTP)
 - Choice elasticities

Application

“Patients’ preferences on the increasing role of the pharmacist in the management of drug therapy”

- **List of the attributes:**
 - Travelling and waiting in the GP office (in min): 0; 30; 50
 - Travelling and waiting in the pharmacy (in min): 10; 20; 40
 - Chance of receiving the best treatment: Low [1]; Medium [2]; High [3]
 - Cost (in £): 3; 7; 12; 20
- **Study:**
 - 204 respondents
 - + Socio-demo characteristics { Gender; Age; Health state; Income; DCE easiness }
 - 16 tasks per respondent
 - 3 alternatives per task

Application

Which type of service would you choose? (Please tick one box below)

	<i>Prescribing & dispensing pharmacist</i>	<i>Dispensing pharmacist</i>	
<i>GP time</i>	0 minutes	15 minutes	
<i>Pharmacy time</i>	30 minutes	30 minutes	
<i>Chance of receiving the "best" treatment</i>	high	medium	
<i>How much do you have to pay</i>	£ 7	£ 3	
<i>Which situation would you prefer? (Tick one box only)</i>	<i>Prescribing & dispensing pharmacist</i> <input checked="" type="checkbox"/>	<i>Dispensing pharmacist</i> <input type="checkbox"/>	<i>Your current situation</i> <input type="checkbox"/>

Application: RUM

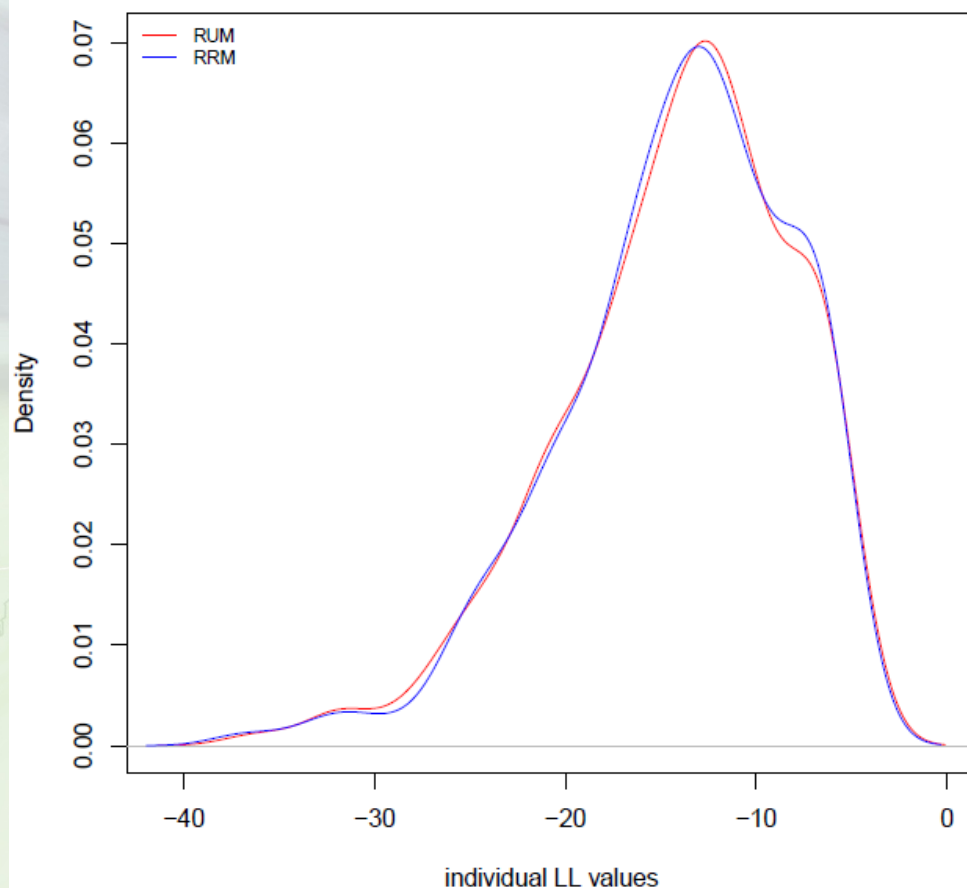
Attribute	RUM estimates		
	Beta	P-value	WTP
Travelling and waiting in the GP office (in min)	-0.006	< 0.001	-0.06
Travelling and waiting in the pharmacy (in min)	-0.011	< 0.001	-0.12
Cost (in £)	-0.092	< 0.001	-
Chance of receiving the best treatment - Ref. "Low":			
1) Medium	0.941	< 0.001	10.26
2) High	1.643	< 0.001	17.92
Observations		3,263	
Log-Likelihood		-2903.2	

Application: RRM

Attribute	RRM estimates		
	Beta	P-value	WTP
Travelling and waiting in the GP office (in min)	-0.004	< 0.001	-0.06
Travelling and waiting in the pharmacy (in min)	-0.007	< 0.001	-0.13
Cost (in £)	-0.058	< 0.001	-
Chance of receiving the best treatment - Ref. "Low":			
1) Medium	0.578	< 0.001	9.91
2) High	1.097	< 0.001	18.82
Observations		3,263	
Log-Likelihood		-2903.7	

vs. 2903.2 in RUM

Application: RUM vs RRM

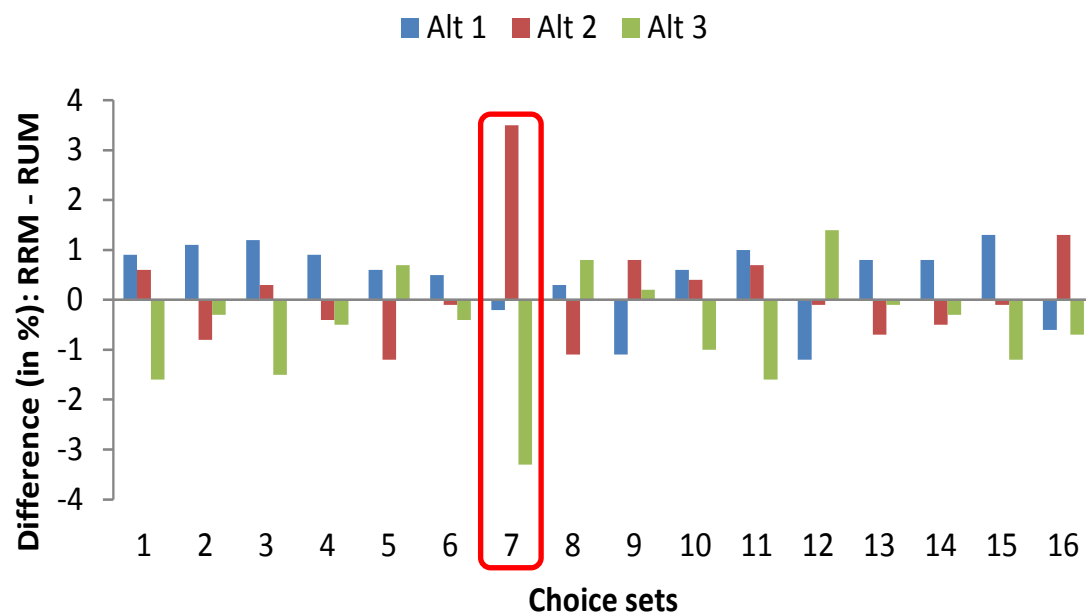


Attribute	RUM vs RRM [WTP]
GP time	104.2%
Chance: Medium	103.6%
Chance: High	95.2%
Pharmacy time	94.9%
Cost	-

Individual-level analysis		
Best model	N	%
Both	2	1
RRM	97	47.5
RUM	105	51.5

Application: RUM vs RRM

Comparison of the predicted probabilities



Choice set 7			
Attribute	Alt 1	Alt 2	Alt 3
GP time	0	30	45
Pharma time	40	20	10
Cost (in £)	20	12	0
Chance	Low	High	High

≈ compromise effect

Application: RUM vs RRM

Table. Socio-demo analysis of the "best model" *

Level	Ref.	Beta	SE	P-value
Gender				
Female	Male	-0.03	0.29	0.92
Age (in years)				
30-40	< 30	0.35	0.42	0.41
40-50	< 30	0.23	0.43	0.59
> 50	< 30	-0.68	0.35	0.05
Health score (visual scale 0-100)				
80-90	90-100	0.15	0.35	0.67
50-80	90-100	-0.28	0.39	0.47
< 50	90-100	-0.19	0.45	0.67
Annual income (in K£)				
10-20	< 10	-0.09	0.45	0.85
20-30	< 10	0.25	0.40	0.53
> 30	< 10	-0.06	0.42	0.89
DCE task easiness				
Easy	Very easy	0.37	0.37	0.31
Moderate	Very easy	0.09	0.37	0.80

* *Dependent variable: RRM*

Discussion

- RRM: A *true* model of regret minimisation or an alternative model of information processing (vertical vs horizontal)?
- Is the RRM able to make predictions in line with regret theory?
[Empirical issue]
- Is the RRM realistic? Lower-order comparisons \Rightarrow Increase in the number of comparisons \Rightarrow Increase in the cognitive load.
Contradictions with bounded rationality theory? (Simon, 1955)
[Theoretical issue]

*Thank you for
your attention*