DEGREE OF MASTER OF ARTS IN COMPUTING AND MUSIC (01IW1370)

Students must also comply with the University General Regulations and the Supplementary Regulations for the Degree of Master of Arts

All the courses listed below are prescribed for this degree

PROGRAMME YEAR 1 – 120 Credit Points					
First Half Session			Second Half Session		
Course Code	**Course Title**	**Credit Points**	**Course Code**	**Course Title**	**Credit Points**
AW 1008	Academic Writing for Language and Literature	0			
PD 1002	Getting Started at the University of Aberdeen	0			
CS 1032	Programming	15			
CS 1029	Modelling and Problem Solving for Computing	15	CS 1534	Web Development	15
MU 1058	Digital Musicianship: Music Making in the Digital Age	15	CS 1527	Object-Oriented Programming	15
Plus at least one course from the following, subject to the necessary pre-requisites:					
MU 1026	Introduction to Music Studies	15	MU 1527	Performing and Composing 2	15
MU 1027	Performing and Composing 1	15	MU 1528	Writing About Music	15
Plus 30 credit points from courses of choice					
Please note that performance courses are available only after successful audition. MA students audition at the beginning of an academic session, and should ensure that they select an audition time when registering online, or contact the Music Office (MacRobert, room 003) to arrange one.					

PROGRAMME YEAR 2 – 120 Credit Points					
First Half Session			Second Half Session		
Course Code	**Course Title**	**Credit Points**	**Course Code**	**Course Title**	**Credit Points**
CS 2020	Software Programming	15	CS 2506	Human – Computer Interaction	15
CS 2019	Databases and Data Management	15	CS 2522	Algorithms and Data Structures	15
MU 2023	Introduction to Musicology	15	Plus 15 credit points from level 2 courses in Music		
Plus 30 credit points from courses of choice					

PROGRAMME YEAR 3 – 120 Credit Points					
First Half-Session			Second Half-Session		
Course Code	**Course Title**	**Credit Points**	**Course Code**	**Course Title**	**Credit Points**
CS 3028	Principles of Software Engineering	15	CS 3528	Software Engineering and Professional Practice	15
Plus **one** of the courses listed below:			Plus **one** of the courses listed below:		
CS 3033	Artificial Intelligence	15	CS 3524	Distributed Systems and Security	15
CS 3026	Operating Systems	15	CS 3525	Enterprise Computing and Business	15
Plus a further 60 credit points from level 3 courses in Music.					

PROGRAMME YEAR 4 – 120 Credit Points					
First Half-Session			Second Half-Session		
Course Code	**Course Title**	**Credit Points**	**Course Code**	**Course Title**	**Credit Points**
CS 4040	Research Methods	15	CS 4525	Joint Honours Computer Project	30
Plus further credit points from level 4 courses in Computing and Music to gain a total of 60 credits in each discipline.					

Notes	
1.	This degree programme can only be taken by full-time study.